



## Kayaking and Paddling (Saturday morning)

3. Participate in kayaking / paddling, either in kayak, raft, canoe, etc. and paddle down River. River channel and put-in will be determined based on Water Level, Weather, Number of People etc. will be determined BG weekend.  
**(+10 pts.)**
4. Non-Paddler Duo or Raft. Non kayaker (to be determined by group ex. not owning a kayak, or never paddling in whitewater or down Ottawa). Can paddle down in Raft (if going) or Duo with experienced kayaker.  
**(+15 pts.)**
5. Advance Paddler that takes inexperienced paddlers down in raft or Duo get [REDACTED] and are subject to the same paddling point structures below for other categories, ex. walking, swims, beatdowns, etc.  
[REDACTED]
6. Paddler that has the newest kayak on the river.  
[REDACTED]
7. Paddler that has oldest kayak paddled on river.  
[REDACTED]
8. Walking a rapid (any rapid).  
**(-7 pts. per walk)**
9. Swim(s), including raft or Duo. Swims add up to total of -15.  
**(-5 pts. per swim)**
10. Beatdown, to anyone that gets a worthy beatdown. Will be voted on by group as to extent, length, paddler ability etc. of the beatdown and if it is worthy. Paddler can only get one beatdown during the paddle and can swim out of beat down. This can be given to one or more paddlers on the trip.  
**(+8 pts.)**
11. [REDACTED].  
**(+8 pts. +4 pts.)**
12. Depending on water levels and what channel we do as a group.  
[REDACTED]  
[REDACTED]  
[REDACTED]
13. First person [REDACTED]. You can only get these points once and [REDACTED].  
**(+8 pts. +4 pts.)**
14. [REDACTED] rapid and you [REDACTED]. Same rules as above, can only be counted once and can't [REDACTED] someone.  
[REDACTED]
15. [REDACTED] **(+5 pts.)**



## **Water Sports** (anytime over weekend)

Participate in one of the following activities, Meaning only boating +5 pts, Pulled behind Points for only that 1 activity.

- 28. Boat Ride **(+5 pts.)**
- 29. [REDACTED] **(+8 pts.)**
- 30. You go Water Skiing, Wakeboarding, Wake-ski, Kneeboard or Tube, etc. **(+10 pts.)**
- 31. Additional +10 pts. if you slalom ski / or 180 on wakeboard. **(+10 pts.)**
- 32. [REDACTED]
- 33. Double tube (if option) **(+5 pts.)**
- 34. Additional +10 pts if you can hold on during the Tube ride. **(+10 pts.)**

## **Fishing** (anytime over weekend)

- 35. Participate in fishing, means you fished and CAUGHT a fish.  
**(+10 pts.)**
- 36. Person who catches the MOST fish, number of fish must be verified with pictures or witnesses.  
**(+10 pts.)**
- 37. Person that catches the Biggest fish, must be proof with picture or witness, fish sizes can be debatable, biggest fish will be decided by group if possible.  
**(+8 pts.)**
- 38. If [REDACTED]  
**(+5 pts.)**
- 39. Participant [REDACTED]  
[REDACTED].  
**(+6 pts. +12 pts.)**
- 40. Participant that gets line snagged and either loses the hook/lure or has to get in water to retrieve it.  
[REDACTED]
- 41. Person that has snag that goes into water to retrieve snagged hook/lure (snag must be in water over chest height).  
[REDACTED]
- 42. [REDACTED]  
[REDACTED]!  
**(+10 pts. / +7 pts. / +4 pts. / +2 pts.)**
- 43. [REDACTED].  
**(+7 pts.)**

## Party and Drinking Games

44. INTOXICATOR, participate in drinking from the Intoxicator, Drink 1 beer / drink at a time get +5 pts, maximum of 2 times, but drink all 2 or more beers / drink at the same time from the Intoxicator get a bonus +10 pts. No time limit on the drinking, however excessive spilling will disqualify you from points, determined by group. Can't go back and do 2 once you have done 1 drink as you have already started down the single path! (Same points for alcoholic or non-alcoholic beverage). **(anytime over the weekend)**  
**(+5 pts. / +10 pts. / +15 pts.)**
45. [REDACTED] Costume or Accessory [REDACTED]  
[REDACTED] Costume or Accessory [REDACTED]  
[REDACTED] Costume or Accessory, [REDACTED] Costume or Accessory [REDACTED]  
[REDACTED]  
[REDACTED]. **(Friday evening / when you first arrive)**  
**(+10 pts. / +5 pts. / 0 pts.)**
46. Marionette Drinking Game. 1 time chance to drink, no spill max points, spill(s) considerably less points. [REDACTED]  
[REDACTED] (Same points for alcoholic or non-alcoholic beverage).  
**(+12 / +5 / all the way down to +0 pts.)**
47. [REDACTED] Rules to be announced at time of event. **(Saturday morning)**  
[REDACTED]
48. [REDACTED] Chugging Challenge. [REDACTED] beer (or drink of choice, however if you are chugging non-alcoholic fluid additional 20 seconds will be added to time) [REDACTED]  
[REDACTED] Can be done anytime Friday or Saturday [REDACTED]  
[REDACTED] **(anytime over the weekend)**  
**(1<sup>st</sup> +10, 2<sup>nd</sup> +8, 3<sup>rd</sup> +6, 4<sup>th</sup> +4, 5<sup>th</sup> +2 pts.)**
49. TO DRINK OR NOT TO DRINK Game - Rules to be announced at time of event. (Same points for alcoholic or non-alcoholic beverage). **(Saturday mid-day)**  
**(+10 pts. / +5 pts. / -5 pts. / -10 pts. / -20 pts.)**
50. Flip cup Boat Race. Entire group splits into 2 teams. Do the Flip Cup Boat Race, winning team then breaks into 2 teams and does it again. This continues until there are only 2 people left. [REDACTED]  
[REDACTED]  
[REDACTED] (Same points for alcoholic or non-alcoholic beverage). **(Saturday evening)**  
**(+10 / +6 / +3 (x2) pts.)**
51. Cornhole Tournament. Normal Cornhole game rules that are agreed upon by both teams before they play. Team of 2 (you choose partner and that partner must stay same for all games), play as many games as you want, keep track of how many games you win and lose on the board, no limit on how many games you play. The 2 teams that have the most wins at pre-determined time on Saturday night (8pm to 10pm-ish) will have a playoff. Can't play two games in row (even if you win) if other teams are on deck to play. **(anytime over the weekend)**  
**(1<sup>st</sup> +12 / 2<sup>nd</sup> +8 pts.)**
52. Puking... you puke at any point up to Buddy Game award minus points, could be from drinking or overexertion (Dan), puke more than once (as in more than once session) gets added on to minus total.  
**(-5 pts. / -10 pts. if on deck)**